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<p>within a single book.</p>
<p>Testing of Software and Communicating Systems-Margus Veanes 2007-08-19 This book constitutes the refereed proceedings of the 19th IFIP TC 6/WG 6.1 International Conference on Testing Communicating Systems, TestCom 2007, and the 7th International Workshop on Formal Approaches to Testing of Software, FATES 2007, held in Tallinn, Estonia. It covers all current issues in testing communicating systems and formal approaches in testing of software, from classical telecommunication issues to general software testing.</p>
<p>Java Servlet Programming-Jason Hunter 2001-04-03 Servlets are an exciting and important technology that ties Java to the Web, allowing programmers to write Java programs that create dynamic web content.Java Servlet Programming covers everything Java developers need to know to write effective servlets. It explains the servlet lifecycle, showing how to use servlets to maintain state information effortlessly. It also describes how to serve dynamic web content, including both HTML pages and multimedia data, and explores more advanced topics like integrated session tracking, efficient database connectivity using JDBC, applet-servlet communication, and internationalization. Readers can use the book's numerous real-world examples as the basis for their own servlets.The second edition has been completely updated to cover the new features of Version 2.2 of the Java Servlet API. It introduces chapters on servlet security and advanced communication, and also introduces several popular tools for easier integration of servlet technology with dynamic web pages. These tools include JavaServer Pages (JSP), Tea, XMLC, and the Element Construction Set.In addition to complete coverage of 2.2 specification, Java Servlet programming, 2nd Edition, also contains coverage of the new 2.3 final draft specification.</p>
<p>Proceedings of ArchoeFOSS-Filippo Stanco 2016-01-22 Proceedings of the VIII Workshop ArchoeFOSS: Free, Libre and Open Source Software e Open Format for archeological research, held in Catania, at The Department of Mathematics and Informatics of Catania University, on June 18-19, 2013.</p>
<p>Eloquent JavaScript-Marijn Haverbeke 2011-01-15 JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to: -Understand the essential elements of programming: syntax, control, and data -Use object-oriented and functional programming techniques to organize and clarify your programs -Script the browser and make basic Web applications -Work with tools like regular expressions and XMLHttpRequest objects And since programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of Web.</p>
<p>Expert One-on-One J2EE Design and Development-Rod Johnson 2004-08-04 What is this book about? The results of using J2EE in practice are often disappointing; applications are often slow, unduly complex, and take too long to develop. Rod Johnson believes that the problem lies not in J2EE itself, but in that it is often used badly. Many J2EE publications advocate approaches that, while fine in theory, often fail in reality, or deliver no real business value. Expert One-on-One: J2EE Design and Development aims to demystify J2EE development. Using a practical focus, it shows how to use J2EE technologies to reduce, rather than increase, complexity. Rod draws on his experience of designing successful high-volume J2EE applications and salvaging failing projects, as well as intimate knowledge of the J2EE specifications, to offer a real-world, how-to guide on how you too can make J2EE work in practice. It will help you to solve common problems with J2EE and avoid the expensive mistakes often made in J2EE projects. It will guide you through the complexity of the J2EE services and APIs to enable you to build the simplest possible solution, on time and on budget. Rod takes a practical, pragmatic approach, questioning J2EE orthodoxy where it has failed to deliver results in practice and instead suggesting effective, proven approaches. What does this book cover? In this book you will learn When to use a distributed architecture When and how to use EJB How to develop an efficient data access strategy How to design a clean and maintainable web interface How to design J2EE applications for performance Who is this book for? This book would be of value to most enterprise developers. Although some of the discussion (for example, on performance and scalability) would be most relevant to architects and lead developers, the practical focus would make it useful to anyone with some familiarity with J2EE. Because of the complete design-deployment coverage, a less advanced developer could work through the book along with a more introductory text, and successfully build and understand the sample application. This comprehensive coverage would also be useful to developers in smaller organisations, who might be called upon to fill several normally distinct roles. What is special about this book? Wondering what differentiates this book from others like it in the market? It does not just discuss technology, but stress its practical application. The book is driven from the need to solve common tasks, rather than by the elements of J2EE. It discusses risks in J2EE development It takes the reader through the entire design, development and build process of a non-trivial application. This wouldn't be compressed into one or two chapters, like the Java Pet Store, but would be a realistic example comparable to the complexity of applications readers would need to build. At each point in the design, alternative choices would be discussed. This would be important both where there's a real problem with the obvious alternative, and where the obvious alternatives are perhaps equally valid. It emphasizes the use of OO design and design patterns in J2EE, without becoming a theoretical book</p>
<p>IBM InfoSphere Streams: Assembling Continuous Insight in the Information Revolution-Chuck Ballard 2012-05-02 In this IBM® Redbooks® publication, we discuss and describe the positioning, functions, capabilities, and advanced programming techniques for IBM InfoSphere™ Streams (V2), a new paradigm and key component of IBM Big Data platform. Data has traditionally been stored in files or databases, and then analyzed by queries and applications. With stream computing, analysis is performed moment by moment as the data is in motion. In fact, the data might never be stored (perhaps only the analytic results). The ability to analyze data in motion is called real-time analytic processing (RTAP). IBM InfoSphere Streams takes a fundamentally different approach to Big Data analytics and differentiates itself with its distributed runtime platform, programming model, and tools for developing and debugging analytic applications that have a high volume and variety of data types. Using in-memory techniques and analyzing record by record enables high velocity. Volume, variety and velocity are the key attributes of Big Data. The data streams that are consumable by IBM InfoSphere Streams can originate from sensors, cameras, news feeds, stock tickers, and a variety of other sources, including traditional databases. It provides an execution platform and services for applications that ingest, filter, analyze, and correlate potentially massive volumes of continuous data streams. This book is intended for professionals that require an understanding of how to process high volumes of streaming data or need information about how to implement systems to satisfy those requirements. See: http://www.redbooks.ibm.com/abstracts/sq247865.html for the IBM InfoSphere Streams (V1) release.</p>
<p>Information Technology and Agricultural Engineering-Egui Zhu 2012-02-02 This volume comprises the papers from 2011 International Conference on Information Technology and Agricultural Engineering (ICITAE 2011), 2011 International Conference on Information Technology and Agricultural Engineering (ICITAE 2011) has been held in Sanya, China, December 1-2, 2011. All the papers have been peer reviewed by the selected experts. These papers represent the latest development in the field of materials manufacturing technology, spanning from the fundamentals to new technologies and applications. Specially, these papers cover the topics of Information Technology and Agricultural Engineering. This book provides a greatly valuable reference for researchers in the field of Information Technology and Agricultural Engineering who wish to further understand the underlying mechanisms and create innovative and practical techniques, systems and processes. It should also be particularly useful for engineers in information technology and agriculture who are responsible for the efficient and effective operations.</p>
<p>C-Paul J. Deitel 2016 For courses in computer programming C How to Program is a comprehensive introduction to programming in C. Like other texts of the Deitels' How to Program series, the book serves as a detailed beginner source of information for college students looking to embark on a career in coding, or instructors and software-development professionals seeking to learn how to program with C. The Eighth Edition continues the tradition of the signature Deitel "Live Code" approach—presenting concepts in the context of full-working programs rather than incomplete snips of code. This gives readers a chance to run each program as they study it and see how their learning applies to real world programming scenarios.</p>
<p>Different Times? Archaeological and Environmental Data from Intra-Site and Off-Site Sequences-Zoi Tsitsoni 2020-06-18 Proceedings from Session II-8 of the XVIII UISPP Congress, Paris, 2018, questioning temporal correlations between intra-site and off-site data in archaeology-related contexts. The word 'site' describes here archaeological sites - usually settlements - where recent research has produced information on the duration and timing of human presence.</p>
<p>Home Care Across Europe-Nadine Genet 2012-01-01 For every person over the age of 65 in today's European Union, there are four people of working age; by 2050, there will only be two. Demand for long-term care, of which home care forms a significant part, will inevitably increase in the decades to come. Despite the importance of the issue, however, up-to-date and comparative information on home care in Europe is lacking. This book attempts to fill some of that gap by examining current European policy on home care services and strategies. Home Care Across Europe probes a wide range of topics including the links between social services and health-care systems, the prevailing funding mechanisms, how service providers are paid, the impact of governmental regulation, and the complex roles played by informal caregivers. Drawing on a set of Europe-wide case studies (available in a second, online volume), the study provides comparable descriptive information on many aspects of the organization, financing and provision of home care across the continent. It is a text that will help frame the coming debate about how best to serve elderly citizens as European populations age.</p>
<p>Ubuntu Server for Small Business-Stefano Giro</p>
<p>Design for Reliability-Eric Bauer 2011-02-11 System reliability, availability and robustness are often not well understood by system architects, engineers and developers. They often don't understand what drives customer's availability expectations, how to frame verifiable availability/robustness requirements, how to manage and budget availability/robustness, how to methodically architect and design systems that meet robustness requirements, and so on. The book takes a very pragmatic approach of framing reliability and robustness as a functional aspect of a system so that architects, designers, developers and testers can address it as a concrete, functional attribute of a system, rather than an abstract, non-functional notion.</p>
<p>Researching Audio Description-Anna Matamala 2016-06-21 Audio description is one of the many services available to guarantee accessibility to audiovisual media. It describes and narrates images and sounds and resulting audio is then mixed with the original soundtrack. Audio description is a complex process that touches production, distribution and reception. Researching Audio Description: New Approachesgathers academic information and data from the many existing research projects, practices, and training across the world. The book has a telescopic approach, from two introductory chapters where accessibility in general is contextualised as a human right, and the basic concepts of disability and impairment are explored. Research on specific features for audio description script drafting are focused in the second part of the book, with a view to revising existing funded projects and their outcomes. The book offers a wealth of information on both the practical and philosophical, from different approaches in perception and cognition, and different research methodologies. Project information contained in the contributions identifies trends in current research-funded studies which will be valuable as a pointer towards future proposals. The book shows the dynamic state of audio description practice, training and research, while contributing towards the growing critical mass needed in building the field of accessibility studies.</p>
<p>Technological Pedagogical Content Knowledge-Charoula Angeli 2014-11-13 Technological pedagogical content knowledge (TPCK) reflects a new direction in understanding the complex interactions among content, pedagogy, learners and technology that can result in successful integration of multiple technologies in teaching and learning. The purpose of this edited volume is to introduce TPCK as a conceptual framework for grounding research in the area of teachers' cognitive understanding of the interactions of technology with content, pedagogy and learner conceptions. Accordingly, the contributions will constitute systematic research efforts that use TPCK to develop lines of educational technology research exemplifying current theoretical conceptions of TPCK and methodological and pedagogical approaches of how to develop and assess TPCK.</p>
<p>Python for Everybody-Charles R. Severance 2016-04-09 Python for Everybody is designed to introduce students to programming and development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet.Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software.This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information".There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.</p>
<p>Earthquake Early Warning Systems-Paolo Gasparini 2007-08-10 The book provides information on the major EEW systems in operation and on the state-of-the-art of the different blocks forming an EW system: the rapid detection and estimation of the earthquake's focal parameters, the signal transmission, the engineering interface and the information reliability/false alarm problem. It is the first time that so many aspects of EEW systems have been specifically focused upon</p>

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Relativity and Gravitation-Philippe Tourrenc 1997-01-28 The book, first published in 1997, covers all aspects of special relativity and relativistic gravitation in a compact presentation.

Enterprise Agility-Sunil Mundra 2018-06-29 Enterprise Agility is practical framework for enhancing Agility and equipping your company with the tools to survive. Key Features Prepare your company to navigate the rapidly-moving business world Enhance Agility in every component of your organization Build a framework that meets the unique requirements of your enterprise Book Description The biggest challenge enterprises face today is dealing with fast-paced change in all spheres of business. Enterprise Agility shows how an enterprise can address this challenge head on and thrive in the dynamic environment. Avoiding the mechanistic construction of existing enterprises that focus on predictability and certainty, Enterprise Agility delivers practical advice for responding and adapting to the scale and accelerating pace of disruptive change in the business environment. Agility is a fundamental shift in thinking about how enterprises work to effectively deal with disruptive changes in the business environment. The core belief underlying agility is that enterprises are open and living systems. These living systems, also known as complex adaptive systems (CAS), are ideally suited to deal with change very effectively. Agility is to enterprises what health is to humans. There are some foundational principles that can be broadly applied, but the definition of healthy is very specific to each individual. Enterprise Agility takes a similar approach with regard to agility: it suggests foundational practices to improve the overall health of the body—culture, mindset, and leadership—and the health of its various organs: people, process, governance, structure, technology, and customers. The book also suggests a practical framework to create a plan to enhance agility. What you will learn Drive agility-oriented change across the enterprise Understand why agility matters (more than ever) to modern enterprises Adopt and influence an Agile mindset in your teams and in your organization Understand the concept of a CAS and how to model enterprise and leadership behaviors on CAS characteristics to enhance enterprise agility Understand and convey the differences between Agile and true enterprise agility Create an enterprise-specific action plan to enhance agility Become a champion for enterprise agility Recognize the advantages and challenges of distributed teams, and how Agile ways of working can remedy the rough spots Enable and motivate your IT partners to adopt Agile ways of working Who this book is for Enterprise Agility is a tool for anyone with the motivation to influence outcomes in an enterprise, who aspires to improve Agility. Readers from the following backgrounds will benefit: chief executive officer, chief information officer, people/human resource director, information technology director, head of change program, head of transformation, and Agile coach/consultant.

SAS 9.3 Intelligence Platform-SAS Institute 2012-08-28 Covers administrative tasks that apply to the SAS Intelligence Platform as a whole, including starting and stopping servers, monitoring servers, setting server logging options, performing backups, administering the SAS Metadata Server, administering metadata repositories, and promoting business intelligence metadata and content. This title is also available online.SAS Products and Releases: SAS BI Server: 9.3 SAS

Data Integration Server: 9.3 SAS Enterprise BI Server: 9.3 SAS Enterprise Data Integration Server: 9.3 SAS Metadata Server: 9.3 Operating Systems: All

Advanced Bash Scripting Guide-Mendel Cooper

Fedora 14 Security Guide-Fedora Documentation Project 2010-11 The official "Fedora 14 Security Guide" is designed to assist users of Fedora, a Linux distribution built on free and open source software, in learning the processes and practices of securing workstations and servers against local and remote intrusion, exploitation, and malicious activity.

iPhone and iPad Apps for Absolute Beginners-Rory Lewis 2010-06-01 The iPhone is the hottest gadget of our generation, and much of its success has been fueled by the App Store, Apple's online marketplace for iPhone applications. Over 1 billion apps have been downloaded in the 9 months the App Store has been open, ranging from the simplest games to the most complex business apps. Everyone has an idea for the next best-selling iPhone app—presumably that's why you're reading this now. And with the release of the iPad, this demand will just continue to grow. So how do you build an application for the iPhone and iPad? Don't you need to spend years learning complicated programming languages? What about Objective-C, Cocoa Touch, and the software development kit (SDK)? The answer is that you don't need to know any of those things. Anybody can start building simple applications for the iPhone and iPad, and this book will show you how. This book takes you to getting your first applications up and running using plain English and practical examples. It cuts through the fog of jargon and misinformation that surrounds iPhone and iPad application development, and gives you simple, step-by-step instructions to get you started. Teaches iPhone and iPad application development in language anyone can understand Provides simple, step-by-step examples that make learning easy Offers videos that enable you to follow along with the author—it's like your own private classroom